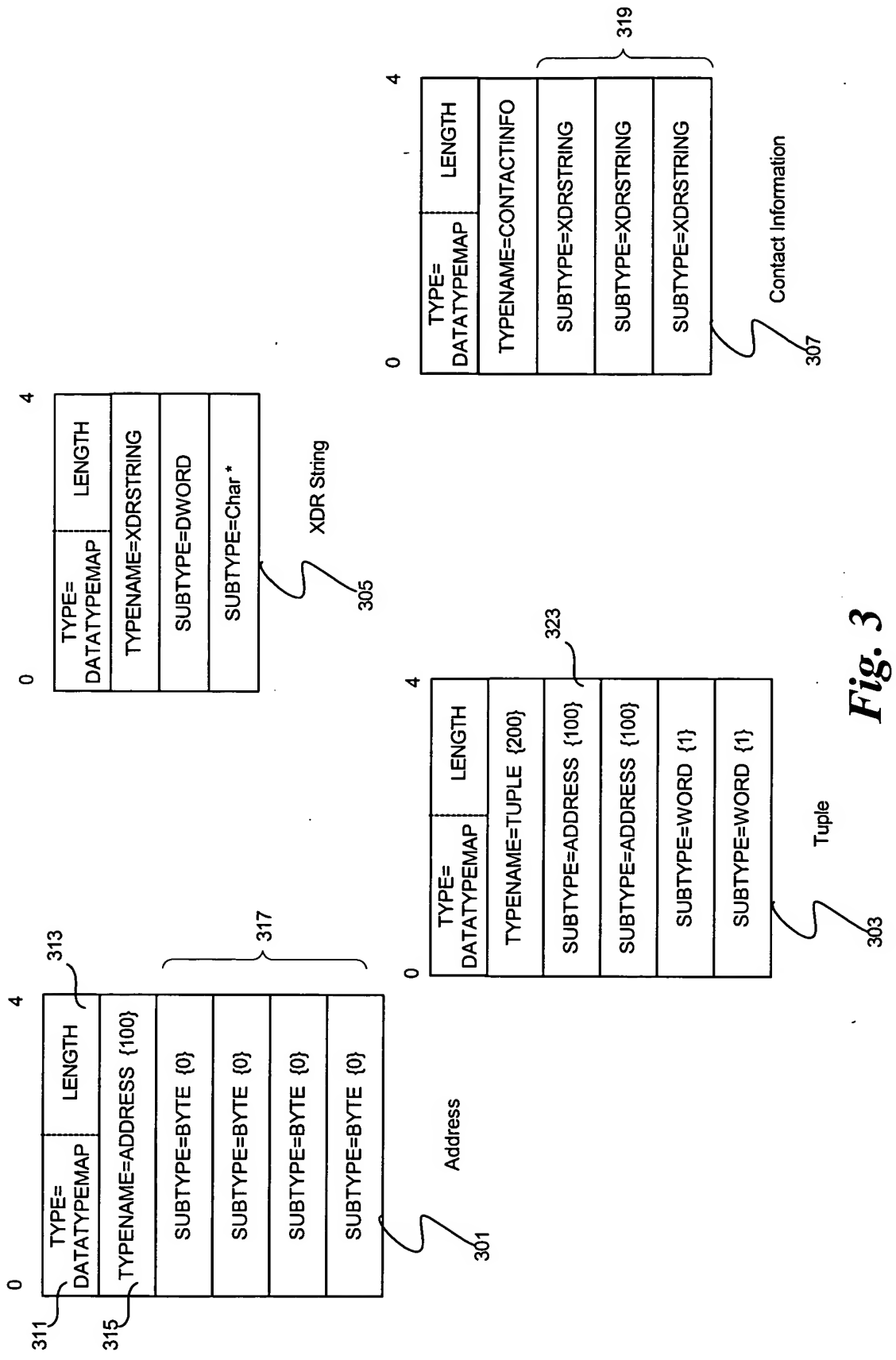


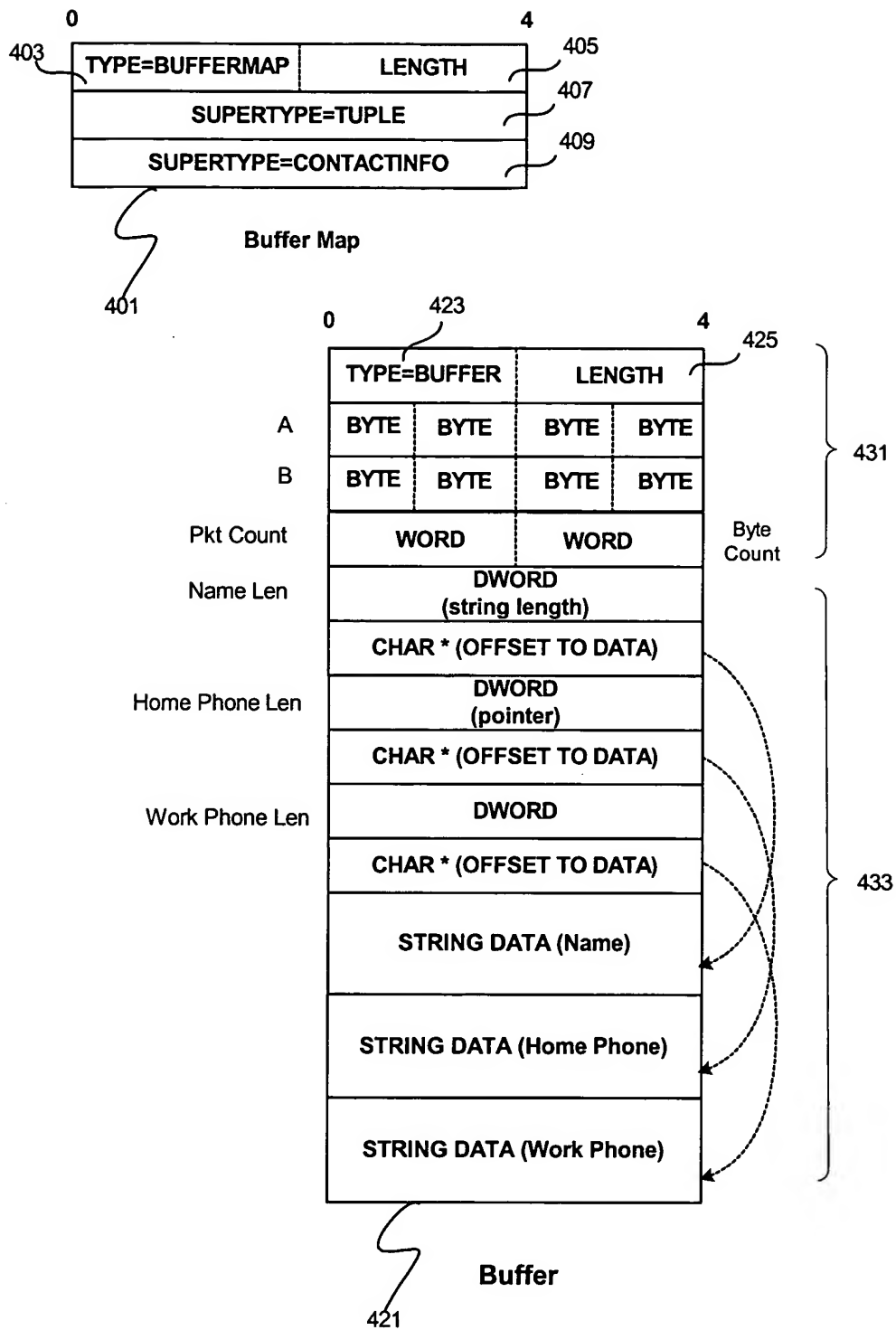
**Fig. 1**

Base Structure	Data Definition of the Base Structure
TYPEDEF struct MyStruct1 { BYTE A; BYTE B; BYTE C; BYTE D; } ADDRESS; <span style="float: right;">301</span>	TYPEDEF struct StructDefn1 { DWORD typename=ADDRESSTYPE; DWORD[] subtypes={BYTETYPE, BYTETYPE, BYTETYPE, BYTETYPE}; } ADDRESS_DFN;
TYPEDEF struct MyStruct2 { ADDRESS A; ADDRESS B; WORD ByteCount; WORD PacketCount; } TUPLE; <span style="float: right;">303</span>	TYPEDEF struct StructDefn2 { DWORD typename=TUPLETTYPE; DWORD[] subtypes={ADDRESSTYPE, ADDRESSTYPE, WORDTYPE, WORDTYPE}; } TUPLE_DFN;
TYPEDEF struct MyStruct3 { DWORD StringLength; char* String; } XDRString; <span style="float: right;">305</span>	TYPEDEF struct StructDefn3 { DWORD typename=XDRStringTYPE; DWORD[] subtypes={DWORDTYPE, CHARPTRTYPE}; } XDRString_DFN;
TYPEDEF struct MyStruct4 { XDRString Name; XDRString HomePhone; XDRString WorkPhone; } ContactInfo; <span style="float: right;">307</span>	TYPEDEF struct StructDefn4 { DWORD typename=ContactInfoTYPE; DWORD[] subtypes={XDRStringTYPE, XDRStringTYPE, XDRStringTYPE}; } ContactInfo_DFN;
TYPEDEF struct MyStruct5 { void* Next; void* Data; } ListElement; <span style="float: right;">309</span>	TYPEDEF struct StructDefn5 { DWORD typename=ListElementTYPE; DWORD[] subtypes={VOIDPTRTYPE, VOIDPTRTYPE}; } ContactInfo_DFN;

*Fig. 2*



**Fig. 3**



**Fig. 4**

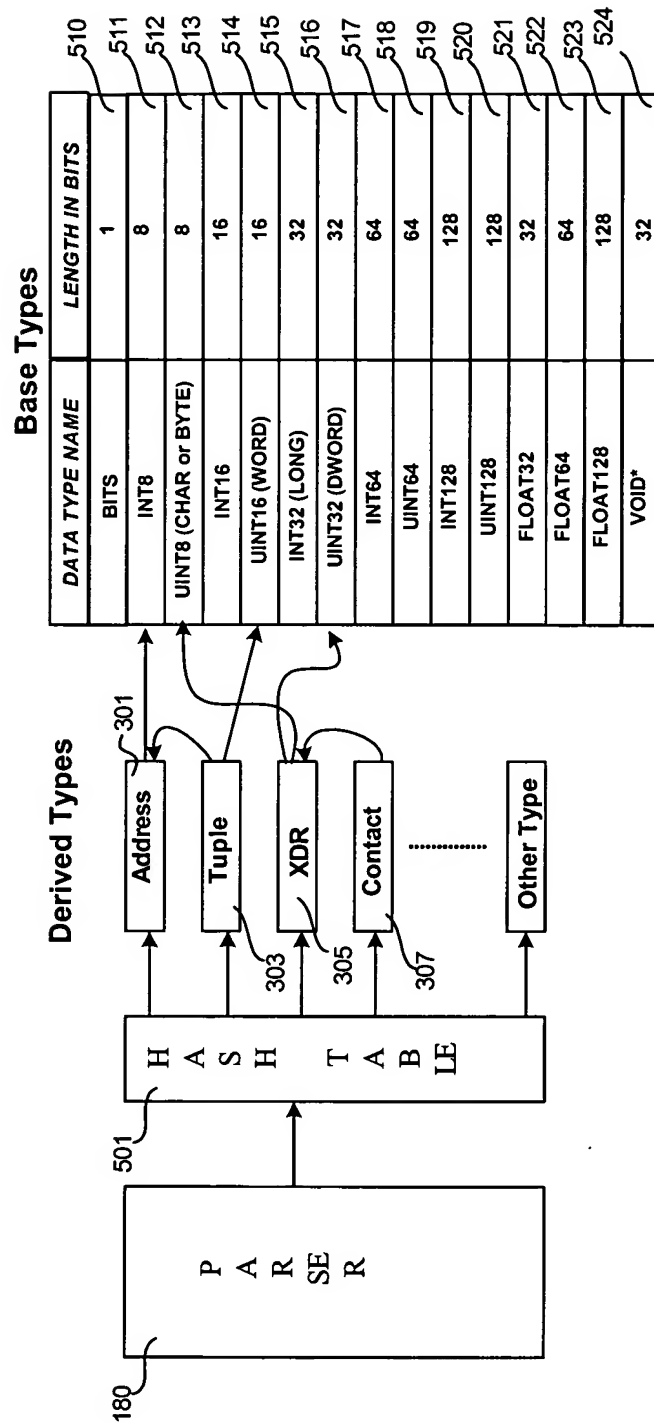
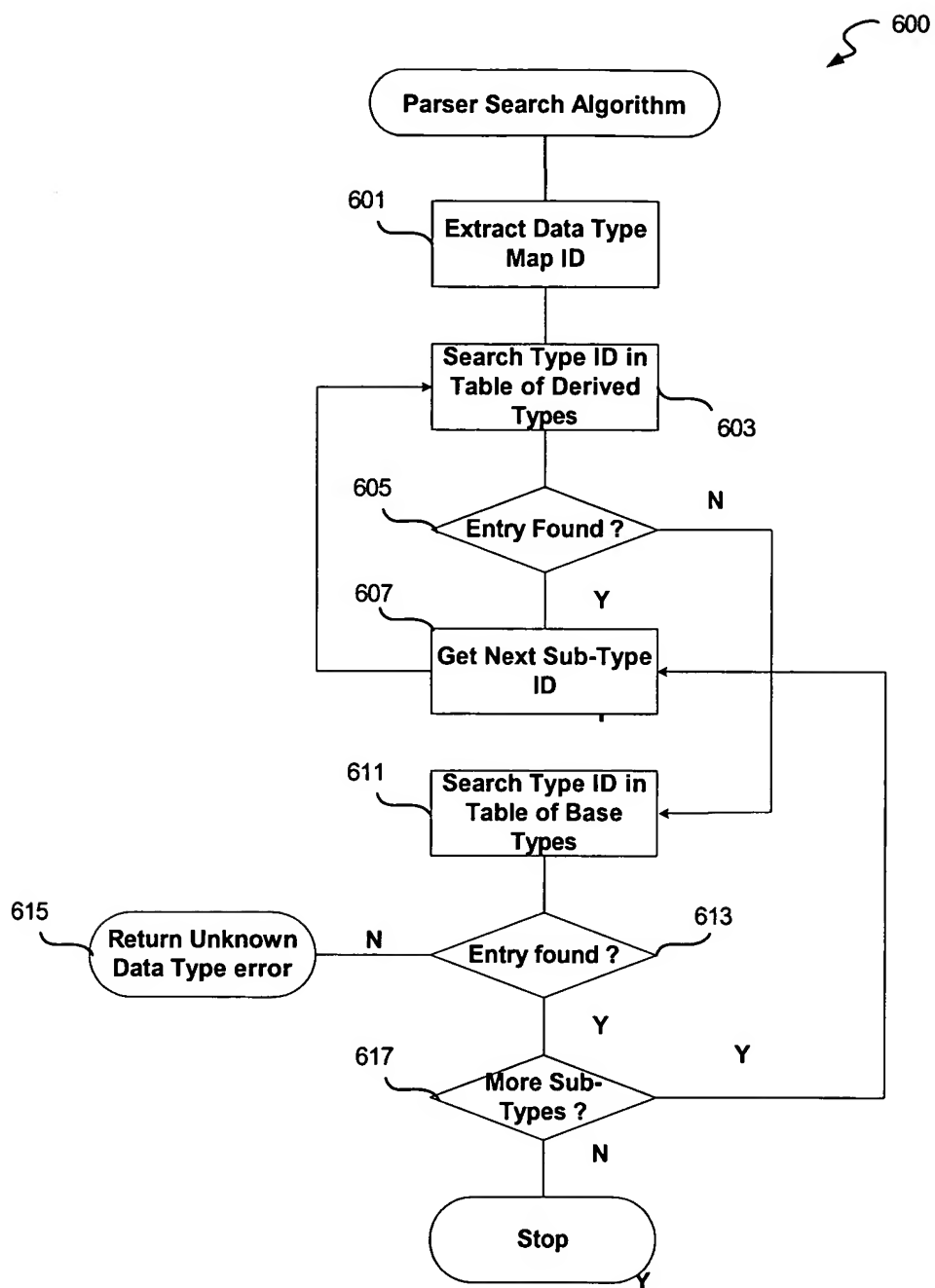
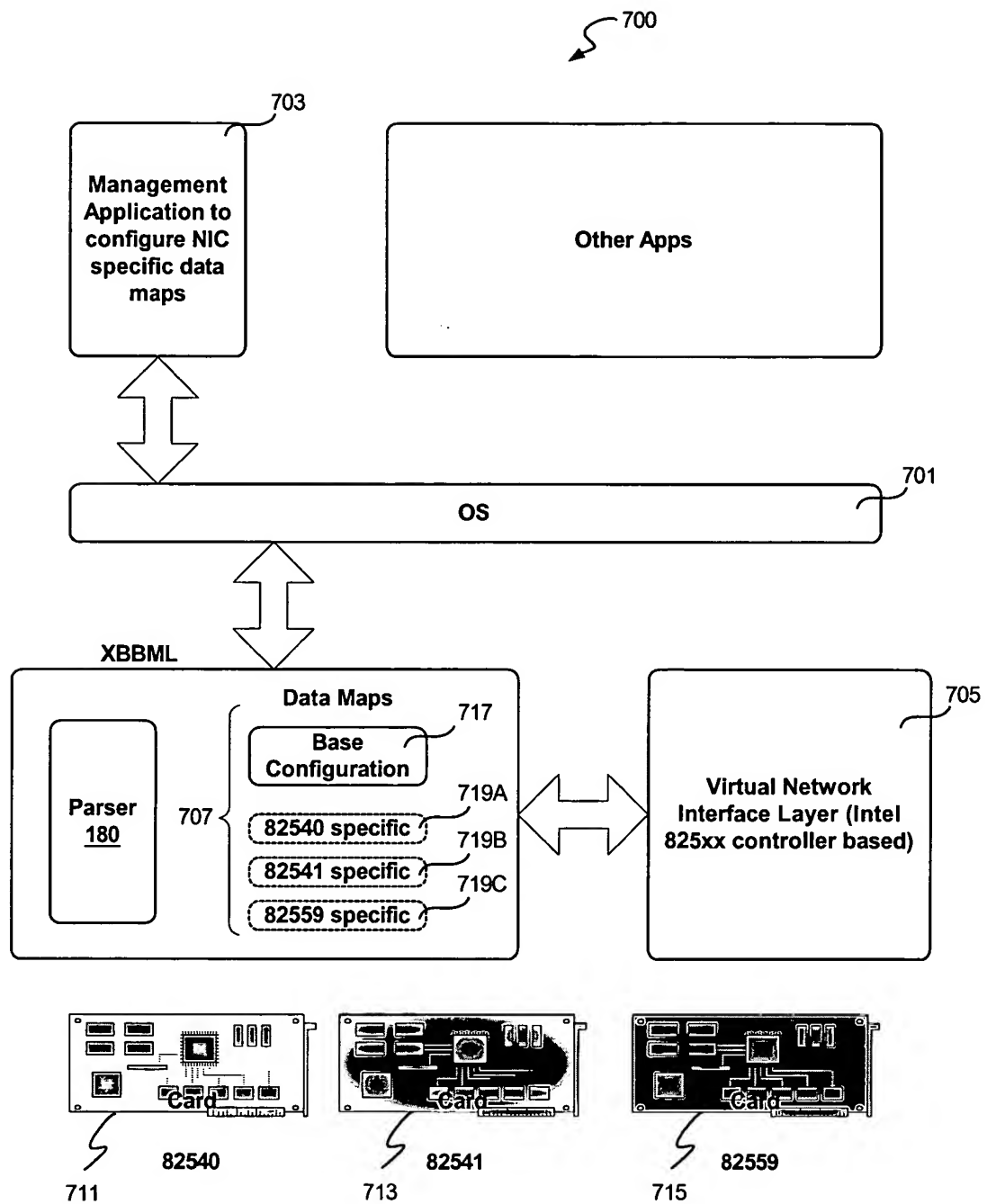


Fig. 5



**Fig. 6**



**Fig. 7**